

KENO RULES (VICTORIA)

1. General

These Rules govern the playing of Keno and are effective on and from 27 February 2012.

Subject to the Act and these Rules, the Game of Keno is the exclusive responsibility of the Licensee and the Venues.

2. Definitions

(a) In these Rules unless inconsistent with the context:

“**Act**” means the Gambling Regulation Act 2003, as that Act may be amended from time to time, and any regulations made thereunder;

“**Approved**” means approved in writing by the VCGR, and “Approval” has a corresponding meaning;

“**Backup Site**” means the disaster recovery site and any other Approved site at which the computer system which acts as a backup to the Central Site Computer is located;

“**Cash Game**” means a game in which a Promotional Prize is offered;

“**Central Site**” means the site at which the Central Site Computer is operative and in direct control of the computing of the Game of Keno;

“**Central Site Computer**” means the computer system that is used to process, store and display the Game of Keno;

“**Change Receipt**”, also known as “**Cash Receipt**” means a serial numbered ticket issued by a Terminal which is an acknowledgement of cash received to make an Entry, give change from an Entry or pay out winnings that a Subscriber may redeem up to the face value of cash and/or tender for payment of a Subscription for a Game of Keno;

“**Club**” means a club as defined by the Act;

“**Combination**” means a combination of 1 to 10, 15, 20 and 40 Spots selected by the Subscriber from the 80 available numbers, where each Combination is taken to be a separate game played by the Subscriber;

“**Combination Bet**”, also known as “**Keno Advanced**” means an advanced form of Entry whereby a Subscriber may play 2 or more different Combinations in the same game on the same Entry.

The Subscriber (or in the case of a Standard Superplay, the Central Site Computer) selects the Spots and creates non-intersecting groups of those Spots (“Groups”) on the one Entry. A Group may comprise a minimum one Spot only. A Spot may not form (and will not be counted as forming) part of more than one Group. All Spots forming part of a particular Group will be identified on the Receipt Ticket by the same alpha or alphanumeric symbol/s, which symbol/s will be different from the symbol/s allocated to the Spots comprising other Groups.

The Combinations are formed by combining all the Spots in a Group or by combining all the Spots in a Group with all the Spots in another Group or Groups. The Subscriber must nominate the types of Combinations (except in the case of a Superplay, in which case the types of Combinations are pre-programmed), the amount to be wagered for each Combination and the number of games to be played. A Subscriber may (but need not) nominate all types of Combinations capable of being formed using the Groups selected (“All Combinations Bet”). For each type of Combination, the Subscriber must play the maximum number of Combinations that can be played using the Groups selected. This maximum number is as calculated by the Central Site Computer and specified on the Receipt Ticket;

“Customer Session” means the period of time from when a Subscriber either:

- (i) makes an Entry in a Game of Keno; or
- (ii) checks or redeems a Receipt Ticket; or
- (iii) is issued or uses a Change Receipt; or
- (iv) cancels an Entry in a Game of Keno

to that time when the last Terminal key in relation to (i) to (iv) above (as applicable) is activated;

“Customised Superplay” means a form of Combination Bet where the types of Combinations, the Groups and the Spots forming part of each Group applicable to that Combination Bet have been previously programmed for a particular Venue to accommodate particular Subscribers at that Venue and made available by that Venue from time to time;

“Delayed Start Entry” means an Entry for a game which is not open at the time the Receipt Ticket for that Entry is issued;

“Delayed Start Game” means a game in which Delayed Start Entries are permitted;

“Drawing”, “Draw” or “Drawn” means the random selection by a Draw Device of a set of numbers from a larger set of numbers;

“Draw Device” means a device for conducting a Draw being an electronically operated device which selects numbers randomly for each Game of Keno;

“Entry” means an entry referred to in Rule 9;

“Entry Form” means a form that may be completed by a person wishing to enter a Game of Keno;

“Game of Keno” means the competition styled “Keno” conducted under the Act and “Keno”, “Keno game” and “game” will have the same meaning;

“Game Results Inquiry” means a request from a Subscriber to display on a Terminal or other media or to display on and print from a Terminal or other media the results of a game or games;

“Gift Voucher” means a document issued by a Venue which is the acknowledgment of the payment of money by a Subscriber and which entitles the holder (whether the initial Subscriber or another) to enter a particular type of Game of Keno;

“Group” has the meaning given in the definition of Combination Bet;

“Heads or Tails?” means the Game of Keno that may be played separately to other Games of Keno, the object of which is to forecast the result of a single Game of Keno as being one of “Heads”, “Tails” or “Evens” as described following:

- (a) The result of a game is “Heads” when 11 or more of the 20 numbers Drawn in that Game of Keno are numbers in the range 1 to 40 inclusive;
- (b) The result of a game is “Tails” when 11 or more of the 20 numbers Drawn in that Game of Keno are numbers in the range 41 to 80 inclusive;
- (c) The result of a game is “Evens” when ten (10) of the 20 numbers Drawn in that Game of Keno are numbers in the range 1 to 40 inclusive and ten (10) of the 20 numbers Drawn in the same Game of Keno are numbers in the range 41 to 80 inclusive;

If the Subscriber correctly forecasts the result of that game, then, subject to these Rules, a prize will be payable calculated in accordance with item 0 of the Schedule of Prizes;

“Hotel” is a hotel that is the holder of a pub licence as defined by the Act;

“Inspector” means a person appointed by the Minister as an inspector under the Act to undertake functions associated with the conduct of the Game of Keno;

“Jackpot” means a pool of monies consisting of a minimum value of Jackpot Fill and accruals of Jackpot Growth. When won, a Jackpot pool is distributed to winners of a Jackpot according to the proportion of winning investments that qualify to win the Jackpot in that Draw, and the new Jackpot pool is incremented by the Jackpot Fill defined for that Jackpot and reduced by the total value of Jackpot prizes won in that Draw. Should the Jackpot not be won in a particular Draw, the Jackpot pool will continue to accrue Jackpot Growth for winners (if any) of the next Draw;

“Jackpot Fill” means the sum described as the Jackpot Fill (if any) in the Schedules of Prizes;

“Jackpot Growth” means the amount accrued at any given time in respect of the relevant Game of Keno as provided for in Rule 15;

“Keno Bonus” means the Game of Keno that may be played in conjunction with Keno Classic, by which:

- (a) the Subscription for the Game of Keno is played in conjunction with is multiplied by the Multiplier for the sole purpose of determining the prize payable on that Game of Keno; and
- (b) where Keno Bonus is played in conjunction with a Keno Classic Jackpot, the Keno Bonus Jackpot Prize is payable on winning a Keno Classic Jackpot game;

“Keno Bonus Jackpot Prize” means the prize offered in respect of a Keno Bonus game played by a Subscriber in conjunction with Keno Classic Jackpot where a Keno Classic Jackpot Prize is payable and the Multiplier is either 2, 3, 4, 5 or 10;

“Keno Claim Form” means the document to be completed by a Subscriber in the event that:

- (a) a Receipt Ticket or Change Receipt is lost or mutilated; or
- (b) a Receipt Ticket's or Change Receipt's record is no longer resident on storage media on the Central Site Computer;

“Keno Classic” means the Game of Keno (excluding Keno Bonus) in which a person selects any of 1 to 10, or 15, 20 or 40 numbers, from the set of 1 to 80, the object being to match (or in some cases not to match) those numbers against the 20 winning numbers Drawn in each game;

“Keno Classic Jackpot” means a jackpot in the Game of Keno the object of which is to match the seven (7), eight (8), nine (9) or ten (10) spot selected, as the case may be, against the numbers Drawn in that game;

“Keno Classic Jackpot Prize” means the prize offered in respect of a Keno Classic Jackpot game played by a Subscriber which matches all Spots selected against the 20 winning numbers Drawn in that game;

“Keno Day” means the period, as specified by the Licensee, between the start of Keno trading and the close of Keno trading, identified by the calendar day on which that period commenced;

“Keno Grid” means the standard layout of the range of the numbers 1 to 80 on a Standard Game Entry Form;

“Keno Player Card” or **“KPC”** means a card or device issued by the Licensee to an accepted applicant, personal to that applicant, which may be utilised by them to facilitate Entry into, and at the successful applicant's election to Subscribe to, a Game of Keno. Use of the Keno Player Card is subject to the Licensee's published Keno Player Card Terms and Conditions;

“Keno to Go” means a Multi-Game Entry for not less than 50 games;

“Keno Runner” means a person authorised by a Venue to collect Subscriptions directly from the Subscriber;

“Kwikipik” means the form of Entry whereby:

- (a) a Subscriber nominates the Subscription for each game, the number of Spots and the number of games and the Terminal selects the Spots; or
- (b) in Heads or Tails? and Prepick and Let It Run, a Subscriber nominates the bet type, the number of games, the Subscription and the Terminal selects the Heads, Tails or Evens selection for each game.

More than one Kwikipik (a Multipik) can be played on a single ticket;

“Let it Run” means the form of Prepick in which, subject to Rule 11(c) and 11(i), if the Subscriber correctly forecasts the result of the first game in a chosen series, the amount of the prize as specified in the Schedule of Prizes on that game is carried over as the Subscription for the next game in the series and in which this procedure continues until such time as the series of games is complete or the Subscriber incorrectly forecasts one of the game results in the series or the Subscriber cancels the ticket;

“Licensee” means Tabcorp Investments No. 5 Pty Ltd ABN 72 105 341 366, or its successor for purposes of Chapter 6A of the Act;

“Major Prize” means a prize of more than \$1,000 won in a Game of Keno but does not include that part of the prize comprising the Jackpot Fill, Jackpot Growth or Keno Bonus Jackpot Prize (if any);

“Minister” means the Minister for the time being administering the Act or the Minister’s duly appointed representative, delegate or replacement;

“Multi - Game” means the form of Entry whereby a Subscriber enters a number of games;

“Multipik” means when more than one Kwikipik is played on a single ticket;

“Multiplier” means the multiplier that applies to the cumulative total of the twenty numbers Drawn from numbers between 1 and 80. The multiplier determines the quantum of a prize with the Keno Bonus component. The applicable Multiplier will be displayed at the Venue during each Draw;

“Parlay” means the form of payment for a Subscription whereby a Subscriber, chooses to subscribe all or part of the Total Prize Money and/or refund of cancelled Games instead of collecting the Total Prize Money;

“Premises” means the premises owned or occupied by a Venue, at which a Venue is permitted to accept Entries and Subscriptions for Games of Keno pursuant to these Rules;

“Prepaid Voucher”, means a document issued by the Licensee or a Venue, which is an acknowledgment of the payment of money and which operates as a direction to the Licensee to pay an amount on behalf of the holder, and entitles the holder to enter a particular type of Game of Keno;

“Prepick” means the form of Heads or Tails? in which a Subscriber can vary a selection of Heads, Tails or Evens over a series of up to five (5) consecutive games of Heads or Tails? in a single Entry;

“Prize Fund” means the fund established by the Licensee into which not less than 75% of the total amount received by the Licensee for any game of Keno is paid, and out of which keno prizes are paid.

“Promotional Prize” means a prize offered to Subscribers to a Game of Keno over and above those prizes indicated on any Schedule of Prizes;

“Pro-rating” means the proportional reduction in value of all Major Prizes and additional prizes, in a Game of Keno so that the aggregate value of those prizes equals \$3,000,000;

“Receipt Ticket” means the serial numbered ticket issued by a Terminal on which is recorded the particulars of an Entry;

“Replay” means the form of Entry whereby a Subscriber submits a Receipt Ticket that the Subscriber wishes to replay, and provides instructions for any particular of the Entry that the Subscriber wishes to

vary for their replay (if any);

“**Rules**” means the rules contained in this document;

“**Self Service Terminal**”, “**SST**” or “**Keno Touch**” means a Subscriber operated Terminal on which Subscribers can purchase Entries (including in conjunction a Keno Player Card), checking and redeeming Receipt Tickets and issuing and using Change Receipts;

“**Schedules of Prizes**” means the lists of prizes specified in the schedules to these Rules;

“**Senior Terminal Operator**” means the person authorised by a Venue to be in control of the operation of Keno at the Premises of that Venue;

“**Spot**” means an integer or integers selected from the range of 1 to 80;

“**Standard Game Entry Form**” means the form that may be completed by a person wishing to play Keno Classic;

“**Standard Superplay**” means a form of Combination Bet where the number of Groups, the size of each Group and the types of Combinations applicable to that Combination Bet have been pre-programmed into the Central Site Computer by the Licensee and made available to Subscribers generally from time to time, the details for which are set out in official brochures in Venues. The Central Site Computer selects the Spots forming part of each Combination;

“**Subscriber**” means:

- (a) a person who subscribes to the Game of Keno by way of Entry; and
- (b) where the context permits, for the purposes of Rules 12, 13 and 14 a person who purchases a Gift Voucher, a person who receives a Prepaid Voucher or a person who receives or obtains a Change Receipt; and
- (c) where, in its absolute discretion, the Licensee thinks it appropriate, includes a person who bears or submits a Receipt Ticket; and
- (d) where any person defined in sub paragraph (a), (b) or (c) is under a legal incapacity or has died, includes the legal personal representative of that person;

“**Subscription**” means the amount paid or to be paid by a Subscriber for entry to a Game of Keno, and includes the face value of Gift Vouchers, Prepaid Vouchers and the applicable amount of the face value of Change Receipts, unless otherwise stated in these Rules;

“**Superplay**” means the form of Entry whereby a Subscriber nominates:

- (a) a Standard Superplay; or
- (b) a Customised Superplay.

In both cases the Subscriber nominates the amount to be wagered for each Combination and the number of games;

“**Supervisor**” means a person appointed by the Licensee to supervise the operation of Keno games;

“**Terminal**” means a device that is linked to the Central Site Computer for either:

- (a) the processing of Entries, the issuing of Receipt Tickets or Change Receipts and the processing of claims; or
- (b) the processing of Entries and the issuing of Receipt Tickets or Change Receipts;

“**Terminal Operator**” means a person authorised by a Venue to operate a Terminal at the Premises of that Venue;

“Total Prize Money” means the total amount of money payable to a person, as a result of the person winning money in respect of a Customer Session in a Game of Keno (whether or not that Customer Session relates to one, or more than one, game or Entry in the Game of Keno);

“Unclaimed Prize” means a prize that remains unclaimed for a period of six months after the date on which the Game of Keno to which the prize relates was conducted;

“VCGR” means the Victorian Commission for Gambling Regulation, or its successor;

“Venue” means a Club, a Hotel or a Wagering Outlet appointed by the Licensee to accept Subscriptions for Games of Keno, and refers to the Venue acting in its own right, or as agent of the Licensee or of the Subscriber, as the context requires;

“Verbal Entry” means the form of Entry which may be effected by the issue of verbal instructions (independently or in conjunction with a Keno Player Card) by a person wishing to enter a Game of Keno and the issue of a Receipt Ticket;

“Wagering Outlet” is a venue that is an agent appointed by the Wagering and Betting Licensee under Chapter 4 of the Act;

- (b) In these Rules unless inconsistent with the context:
- (i) a reference to the singular will include the plural, and vice versa;
 - (ii) a reference to a person will include an organisation of persons whether incorporated or unincorporated;
 - (iii) except in relation to a Delayed Start Entry a reference to a number of games will be taken to mean a number of consecutive games commencing with the game which is open at the time the Receipt Ticket for that Entry is issued;
 - (iv) headings are for convenient reference only and have no effect in limiting or extending the language of the provisions to which they refer;
 - (v) all references to sums of money are references to Australian dollars.

3. Application of these Rules

- (a) These Rules are to be read subject to the Act and will apply to every Game of Keno. To the extent of any inconsistency between the Act and these Rules, the Act will prevail.
- (b) These Rules are binding on all Subscribers and by making an Entry in a Game of Keno, purchasing a Gift Voucher or accepting a Prepaid Voucher or a Change Receipt, Subscribers agree to be bound by these Rules.
- (c) These Rules will come into effect on the date specified in Rule 1 and will apply (as amended from time to time by the Licensee) for the duration of the conduct of Keno in Victoria, unless disallowed by the VCGR. These Rules will be available from the Licensee’s usual place of business and at all Venues where Keno is offered.

4. Object

The object of the Game of Keno is to correctly match (or in some games, not match) numbers against the 20 numbers Drawn from the available numbers 1 to 80. . These may be varied or discontinued and other forms or options of the Game of Keno may be introduced by the Licensee from time to time.

5. Eligibility for Inclusion in a Game of Keno

In order to be eligible for inclusion in a Game of Keno, a Receipt Ticket, the details of which must be recorded storage media at the Central Site, must be issued to the Subscriber.

6. Ineligibility of Certain Persons to Enter a Game of Keno

- (a) An associate or employee of the Licensee must not enter a Game of Keno.
- (b) An employee of a Venue during such time as that employee is in any way engaged in the operation of a Game of Keno must not enter a Game of Keno.
- (c) No person under the age of 18 years will be permitted to enter a Game of Keno, whether personally, through another person, by mail, by using a Self Service Terminal, by electronic means or otherwise.
- (d) No person may make an Entry on behalf of a person under the age of 18 years.
- (e) No person under the age of 18 years will be permitted to register for, be issued with or use a Keno Player Card.
- (f) No person under the age of 18 years will be permitted to purchase, be provided with or use a Gift Voucher or Prepaid Voucher.

7. Key Staff

- (a) Licensee

A Supervisor must be present at all times during the operation of the game and is responsible for ensuring that the game is conducted in accordance with these Rules.

- (b) Venue

A Senior Terminal Operator must be present at the Venue at all times while the game is in progress at the Venue and the Senior Terminal Operator is responsible for ensuring that the game is conducted in accordance with these Rules.

8. Responsibility of Venue

- (a) A Venue that is a Club must at all times ensure that Games of Keno conducted on its Premises are conducted in accordance with legislation and regulations governing Victorian Clubs, the Liquor Control Reform Act 1998 (Vic), the Act and regulations made under it, and these Rules.
- (b) A Venue that is a Hotel must at all times ensure that Games of Keno conducted on its Premises are conducted in a manner that does not contravene the Liquor Control Reform Act 1998 (Vic) and regulations made under it, the Act and regulations made under it, and these Rules.
- (c) A Venue that is a Wagering Outlet must at all times ensure that Games of Keno conducted on its Premises are conducted in a manner that does not contravene the Act and regulations made under it, and these Rules.
- (d) A Venue must ensure that a visual display of Games of Keno is available during all Draws.

9. Entry and Entry Forms

- (a) Entry in a Game of Keno may only be made in accordance with these Rules.
- (b) Entry in a Game of Keno may only be made via:
 - (i) an Entry Form;
 - (ii) Self Service Terminal;
 - (iii) Replay; or
 - (iv) Verbal Entry (including in conjunction with KPC), in relation to:

- (A) Keno Classic;
 - (B) Heads or Tails?;
 - (C) Kwikpik;
 - (D) Superplay; or
 - (E) Keno Bonus; and
- (v) by payment of the appropriate Subscription.
- (c) A Subscriber to a game of Heads or Tails? may only make one selection (ie. “Heads” or “Tails” or “Evens”) per game per Entry.
 - (d) Subject to Rule 12, Rule 13 and Rule 14, each Subscription must be paid by a Subscriber to a Venue (or to a Keno Runner on behalf of a Venue)
 - (e) After a Subscriber has completed an Entry, the Venue, on behalf of the Licensee, will deliver a Receipt Ticket to the Subscriber. The Entry is completed by the delivery of the Receipt Ticket.
 - (f) All marks on an Entry Form must be in readable form and will be taken to have been made exclusively by the Subscriber. It is the responsibility of the Subscriber to ensure that the particulars recorded on a Receipt Ticket are identical to those submitted in accordance with Rule 9(a) and (b).
 - (g) In the case of any inconsistency between a Receipt Ticket and the information stored at the Central Site, the latter will prevail and will determine what prize, if any, a Subscriber is entitled to.
 - (h) Except in relation to a Delayed Start Game, an Entry will be for the game that is open at the time the Receipt Ticket for that Entry is issued. A Delayed Start Entry will be for the next Delayed Start Game.
 - (i) Instructions printed on an Entry Form and available on the Self Service Terminal are to be read and construed as part of these Rules. In the case of any inconsistency, these Rules will prevail.
 - (j) Where a Subscriber enters a Game of Keno as the trustee, representative or nominee of another person, the Licensee, the Venue and every other person will be taken not to have knowledge or notice of any such arrangement and the transaction will be taken to have been conducted solely with the Subscriber.

10. Keno Runners

- (a) A Keno Runner may operate from anywhere within the Premises of the Venue which has authorised the Keno Runner.
- (b) The Keno Runner must return to the Subscriber all original Receipt Tickets and, Entry Forms.
- (c) Any dispute between a Keno Runner and a Subscriber will be brought to the attention of the Senior Terminal Operator.
- (d) A Keno Runner will not be responsible for the placement of Entries in any particular Game of Keno but will use best endeavours to place the Entry in the next available game. Acceptance of payment as per Rule 11(a) and an Entry Form does not constitute a Subscription until such time as a Receipt Ticket has been issued.

11. Subscriptions

- (a) Acceptable forms of payment of a Subscription include:
 - (i) the tender of cash;
 - (ii) the tender of a Gift Voucher or Prepaid Voucher, in accordance with its terms;

- (iii) the tender of a Change Receipt;
 - (iv) Parlay;
 - (v) Keno Player Card account funds; or
 - (vi) any combination of the above.
- (b) No form of credit betting will be allowed, including through a Keno Player Card account.
 - (c) Except as provided in Rule 11(d) - (l) inclusive, the minimum Subscription for a game of Keno Classic will be \$1.00 and Subscriptions may increment in multiples of \$1.00 per game up to a maximum of \$9,999 per Entry. The maximum Subscription in an Entry via an SST will be \$1,000.
 - (d) The minimum Subscription payable in respect of a Combination Bet Entry (excluding a Jackpot Entry) will be:
 - (i) Where not less than 4 and not more than 19 Combinations are played - \$0.50 per Combination;
 - (ii) Where not less than 20 and not more than 49 Combinations are played - \$0.20 per Combination;
 - (iii) Where not less than 50 Combinations are played - \$0.10 per Combination.
 - (e) Subscriptions for Combination Bet Entries where not less than 4 Combinations are played may increment in multiples of \$0.10 per Combination.
 - (f) The minimum Subscription for a Jackpot will be \$1.00.
 - (g) The minimum Subscription for a game of Heads or Tails? (including Prepick) will be \$1.00. Subscriptions may increment in multiples of \$1.00 per game (provided that all games must increment by the same amount) up to a maximum of \$9,999 per Entry played by a Subscriber (excluding Let it Run where the maximum allowable Subscription for the first game played by a Subscriber which is the subject of the Entry will be \$9,999 per Entry). In relation to the second and subsequent Games which are the subject of a Let it Run Entry, the maximum allowable Subscription specified in Rule 11(c) will not apply.
 - (h) Minimum and Maximum Subscriptions for Keno Bonus are the same as for Keno Classic.
 - (i) In circumstances where Keno Bonus is being played in conjunction with Let it Run, the amount of the prize that is carried over as the Subscription for the next game in the series will be applied as follows:
 - (i) 50% of the prize as Subscription for Keno Bonus; and
 - (ii) 50% of the prize as Subscription for the game Keno Bonus is being played in conjunction with.
 - (j) The Subscription paid for Keno Bonus must be equivalent to the Subscription paid for the game it is played in conjunction with.
 - (k) If the number of games of Keno Bonus being played on an Entry is less than the number of other Games of Keno being played on the Entry, Keno Bonus will be played in conjunction with the first and following games of Keno.

12. Gift Vouchers

- (a) A Subscriber must pay to a Venue, for the issue of a Gift Voucher, an amount equal to the face value of the Gift Voucher.
- (b) No person under the age of 18 years will be permitted to purchase or use a Gift Voucher.
- (c) A Gift Voucher may be used as a Subscription in a Game of Keno only within 12 months of the date of purchase, or such shorter period as may be notified at the time of purchase.

- (d) An amount equal to the face value of any Gift Voucher that remains unused after a period of 12 months will be paid by the Licensee into the Prize Fund.

13. Prepaid Vouchers

A Prepaid Voucher may be presented by way of Subscription in a Game of Keno within 30 days of the date of issue, or such shorter period as may be notified at the time of issue or delivery to the Subscriber. The validity period will be printed on each Prepaid Voucher. If the Prepaid Voucher is not used within 30 days of the date of issue, it is forfeited.

14. Change Receipts

- (a) A Change Receipt must be redeemed in full for cash or tendered by way of Subscription in a Game of Keno within 12 months of the date of issue.
- (b) A Subscriber may pay, for the issue of a Change Receipt, an amount equal to the face value of the Change Receipt.
- (c) An amount equal to the face value of any Change Receipt that remains unredeemed after a period of 12 months will be paid by the Licensee into the Prize Fund.

15. Jackpot

- (a) A minimum of 10% of 7, 8, 9 and 10 Spot Subscriptions will be allocated to Jackpot Growth for each of those Spots. Jackpot Growth only applies to the Spot for which the Subscription is made.
- (b) The Jackpot Fill and Jackpot Growth component of the Keno Classic Jackpot Prize and Keno Bonus Jackpot Prize is fixed and payable in respect of the first \$1.00 of the Subscription paid for a game played by a Subscriber to which that prize relates irrespective of the amount actually subscribed and does not increase proportionately to the amount of the Subscription.
- (c) The amount of the Keno Classic Jackpot Prize will be the sum of:
 - (i) the Subscription paid in respect of the game multiplied by the prize or Major Prize;
 - (ii) the Jackpot Fill (if any); and
 - (iii) the Jackpot Growth for the relevant game.

16. Promotional Prizes

- (a) The Licensee may allocate sums from the Prize Fund to be used for Promotional Prizes. Games in which Promotional Prizes are available are or may be referred to as 'Cash Games'.
- (b) Subject to Rule 16(c) a Promotional Prize will be won by the game played by a Subscriber or Entry (as the case may be) which first meets entry requirements for that Promotional Prize.
- (c) Where entry requirements for a Promotional Prize are met, and more than one game played by a Subscriber or Entry (as the case may be) meets those requirements the Promotional Prize will be shared among those games or Entries (as the case may be) in accordance with Rule 24(f).
- (d) The word "Promotional" may be printed on Receipt Tickets. The presence of the word "Promotional" on a Receipt Ticket does not necessarily indicate that an Entry is eligible to win a Promotional Prize. The absence of the word "Promotional" from a Receipt Ticket does not necessarily indicate that the Entry is ineligible to win a Promotional Prize.

17. Cancellations

- (a) An Entry may be cancelled only:
 - (i) at the Premises of the Venue at which the Entry was accepted;
 - (ii) on the Keno Day on which the Entry was accepted; and
 - (iii) during the displayed trading hours of those Premises.
- (b) Subject to Rule 17(a) and Rule 17(c), an Entry may be cancelled at any time prior to the closure of the game to which that Entry relates or prior to the Drawing of the first number in the game to which that Entry relates, whichever occurs first.
- (c) A Multi-Game Entry may not be cancelled in respect of those games in which a number has been Drawn. A Multi-Game Entry of more than 200 games may not be cancelled after the first number in the 201st game has been Drawn.
- (d) Subject to Rule 17(e), if an Entry is cancelled in accordance with these Rules, the Venue will refund to the Subscriber the Subscription in relation to that Entry.
- (e) If an Entry is cancelled in accordance with these Rules and a Gift Voucher or Prepaid Voucher was tendered as the Subscription, the Venue will return the Gift Voucher or Prepaid Voucher to the Subscriber, or, if some Games of Keno have been Drawn, return to the Subscriber a replacement Gift Voucher or Prepaid Voucher with a face value equal to the Subscription payable for the cancelled Games of Keno.
- (f) If an Entry is deemed invalid due to a change of the Rules, the Subscriber will be entitled to either:
 - (i) a refund of the Subscription; or
 - (ii) a new Entry to the value of the original Subscription.

18. The Draw

- (a) The drawing of the winning numbers must:
 - (i) take place:
 - (A) by means of a Draw Device, connected to the Central Site Computer, and that has been Approved for use in the drawing of Keno;
 - (B) at the Central Site, the Premises of a Venue, the Backup Site or other Approved site;
 - (C) in a manner which enables it to be witnessed by an Inspector; and
 - (ii) be captured on an Approved medium.
- (b) The Licensee will determine when a game opens and closes.
- (c) The Draw will be carried out as soon as practicable after the close of the game. Each Game of Keno will be identified during the Keno Day on which it is played by a number from 0 to 999 and thereafter by the relevant Keno Day and that number.
- (d) If a Draw Device malfunctions, the Draw will continue in accordance with Approved procedures.

19. Display of Winning Numbers

Subject to these Rules, the winning numbers and results of the most recently completed Game of Keno and the Multiplier will be displayed at the Premises of a Venue during the Venue's displayed trading hours. The winning numbers and the Multiplier will also be available by a Game Results Inquiry.

20. Winning Entries

- (a) Notwithstanding any other Rule, a winning game played by a Subscriber will be one where the number(s) selected for that game match the number(s) Drawn and resident on storage media at the Central Site as the winning number(s) for that Game of Keno so as to entitle the Subscriber to a prize in accordance with the applicable Schedule of Prizes or to a Promotional Prize.
- (b) Subject to Rule 23, a prize may only be claimed by submitting a Receipt Ticket.
- (c) A prize will only be payable where the Receipt Ticket submitted indicates that the game played by a Subscriber is a winning game and its particulars correspond with the particulars on storage media at the Central Site.
- (d) A Receipt Ticket submitted in respect of a successful claim or a Change Receipt redeemed for cash or a Subscription need not be returned to the Subscriber.
- (e) A Game of Keno may include a Promotional Prize.
- (f) Where a Subscriber is unable to return a winning entry to a Venue in person, the Subscriber may return the Receipt Ticket to the Licensee by registered mail for assessment. The Subscriber must include their full name, address, age and phone number and must retain a copy of the Receipt Ticket number and the registered mail number. The Licensee will process the Receipt Ticket to assess whether it is a winning entry. The Subscriber will be notified and, if successful, any prizes will be paid out in accordance with Rule 21. If the Receipt Ticket is lost in the post, the Subscriber may make a claim in accordance with Rule 23.

21. Payment of Prizes

- (a) Regardless of the amount of a Subscription, the maximum liability in respect of a Keno Classic Jackpot Prize will be the amount showing as the Keno Classic Jackpot Prize at that time on storage media at the Central Site, reduced (if required) in accordance with Rule 24 and increased (if required) in relation to the prize or Major Prize having regard to the amount of the Subscription and the Multiplier (if relevant). (For the avoidance of doubt, if there is more than one winner in a Game of Keno, the prize will be shared in accordance with Rule 24).
- (b) Subject to Rule 21(f), where a win requires the issue of a cheque drawn on the Prize Fund or a cheque drawn on a Venue, the details of the payee must be provided by the Subscriber.
- (c) Public personal anonymity will be at the Subscriber's request, made to an employee of the Licensee or Venue at the time the win is confirmed. The Subscriber acknowledges that the Licensee may publish, or cause to be published the name of the Venue, and/or geographic location at which the Subscription was accepted, the method of prize win and the amount of the prize. A Subscriber may revoke a request for anonymity.
- (d) Subject to Rules 22, 23 and 25, a claim for the payment of a prize may be made :
 - (i) at the Premises of any Venue up to six months after the Keno Day on which the game in respect of which the prize is claimed was Drawn. The first \$10,000 of the Total Prize Money, subject to the limit specified by that Venue, may be paid in cash or by way of a Change Receipt. Amounts over \$10,000 of the Total Prize Money will be paid by means of a cheque payable to the claimant or if the claimant requests, by means of electronic funds transfer to an account nominated by the claimant; or
 - (ii) by submitting a written claim to the Licensee, which must be :
 - (A) addressed to the Licensee at 5 Bowen Crescent, Melbourne, Victoria 3004;
 - (B) received within six months of the Keno Day on which the game in respect of the prize being claimed was Drawn;
 - (C) accompanied by the original Receipt Ticket and a completed Keno Claim Form.

- (iii) Any payment of a prize or prizes claimed pursuant to (ii) above will be made by means of a cheque payable to the claimant, or, if the claimant requests, by means of electronic funds transfer to an account nominated by the claimant. The Licensee accepts no responsibility or liability whatsoever for any loss or damage arising from any delay, acts or omissions on the part of Australia Post or any other party engaged to deliver the claim.
- (e) Payouts resulting from a Keno Claim Form will be paid by cheque drawn on the Prize Fund.
- (f) Any cheques issued in payment or part payment of a payout will be crossed and marked "Not Negotiable" and payable to "Account Payee Only" and will be drawn in favour of the Subscriber.
- (g) Payouts to Subscribers known to be under legal incapacity or disability or to those Subscribers who are known to have died before receiving any or all of a particular payout will be made in accordance with the laws of Victoria.
- (h) Prizes won in a Delayed Start Game may not be payable until the Keno Day following the Keno Day on which that Delayed Start Game was Drawn.
- (i) Where a payout is calculated to be an amount which is an exact multiple of \$0.10 that prize will be payable. Where a prize is calculated to be an amount which is not an exact multiple of \$0.10 the prize payable will be the nearest amount below the calculated prize which is an exact multiple of \$0.10.
- (j) Prizes may be automatically paid to a Keno Player Card account by the Licensee where the Subscription was paid by a Keno Player Card account.
- (k) A prize is not payable in relation to a subscription not made in accordance with these Rules, including, for example, one subject to credit betting or other illegal activity.

22. Unclaimed Change Receipts, Gift Vouchers, Prepaid Vouchers or Prizes

- (a) If a Subscriber has been notified of an Unclaimed Prize through their Keno Player Card registration, to claim their prize they must attend the Venue and submit their Receipt Ticket (or Change Receipt). If they are unable to present their Receipt Ticket or Change Receipt, the Subscriber must submit details of that ticket or receipt, via a Keno Claim Form, to the Licensee.
- (b) Details of Unclaimed Prizes will remain accessible from storage media on the Central Site Computer for up to six calendar months after the Keno Day to which they relate. After this period prize payouts may be made only after submission of a Keno Claim Form forwarded by the Subscriber to the Treasurer.
- (c) Details of unclaimed Change Receipts or unclaimed Gift Vouchers will remain accessible from storage media on the Central Site Computer for up to 12 calendar months after the Keno Day on which they were issued.
- (d) All correspondence to a Subscriber relevant to an Unclaimed Prize or unclaimed Change Receipt will bear the signature of a representative of the Licensee.

23. Lost or Mutilated Receipt Tickets, Change Receipts and Vouchers

- (a) If a Receipt Ticket, Change Receipt or Gift Voucher is submitted by a Subscriber for processing, is unable to be read or validated by a Terminal or the Terminal Operator, or the Receipt Ticket has been lost, a claim for payment may be made by the submission of a Keno Claim Form.
- (b) If the details given by the Subscriber satisfy the Licensee, the prize will be paid in accordance with Rule 21.
- (c) If a Change Receipt or Gift Voucher has been lost, a claim for a refund of the face value of the Change Receipt or Gift Voucher may not be made.
- (d) If, having purchased a Gift Voucher, a Subscriber does not agree to the conditions of purchase described in Rule 12, a refund of the face value of the Gift Voucher can be made. This refund can only be made by returning the Gift Voucher to the same Venue from which the Gift Voucher was purchased and on the same day as the Gift Voucher was purchased.

24. Pro-rating and Sharing of Prizes

- (a) The maximum aggregate liability for all Major Prizes in any one Game of Keno, excluding Promotional Prizes, will be \$3,000,000. Where the total amount of such Major Prizes exceeds \$3,000,000, Pro-rating will apply.
- (b) Subject to Rule 24(c) where Pro-rating applies the amount payable in respect of each Major Prize affected will be as follows:

$$\text{Amount payable} = X \div Y \times \$3,000,000$$

where

X = the amount which except for this Rule would have been payable in respect of the game played by a Subscriber.

Y = the total prize amount which, except for this Rule, would have been payable in respect of all Major Prizes for a Game of Keno.

- (c) Notwithstanding the application of Pro-rating no Major Prize will be reduced to a value less than \$1,000.
- (d) Where there is more than one Keno Classic Jackpot winner, the Jackpot Growth and Jackpot Fill will be shared among those Keno Classic Jackpot winners in the same proportion that the amount of the Subscription (disregarding Keno Bonus) paid by each winner on the winning combination of Spots bears to the total amount of the Subscriptions (disregarding Keno Bonus) paid by all winners on the winning combination of Spots.
- (e) Where there is more than one Keno Bonus Jackpot Prize winner, the Keno Bonus Jackpot Prize will be shared amongst those Keno Bonus Jackpot Prize winners in the same proportion that the amount of the Subscriptions (disregarding Keno Bonus) paid by each winner on the winning combination of Spots bears to the total amount of the Subscription (disregarding Keno Bonus) paid by all winner on the winning combination of Spots.
- (f) Where there is more than one Promotional Prize winner, the Promotional Prize will be shared among those Promotional Prize winners in proportion to the amount of the Subscription paid by each winner on the winning combination of Spots.

25. Limitation of Liability

- (a) Without limitation to the following provisions of this Rule 25, the Licensee will have no responsibility or liability to a Subscriber until an Entry is validly made and a Receipt Ticket is delivered to that Subscriber.
- (b) The Licensee will have no responsibility or liability to a Subscriber or to any other person by reason of the loss or destruction for any reason or from any cause of a Receipt Ticket beyond the amount of the Subscription paid in respect of the Receipt Ticket unless, at the discretion of the Licensee, the criteria as set out in Rules 22 and 23 are met.
- (c) The Licensee will have no responsibility or liability to pay a Subscriber who claims a prize and is unable to submit a Receipt Ticket. The Licensee will have discharged all liability in relation to payment of a prize by making payment to a person who has submitted a prize winning Receipt Ticket. The official record of payment will be the image resident on storage media at the Central Site.
- (d) The Licensee and each of their employees will have no liability or responsibility to a Subscriber beyond the Subscription paid in respect of a Receipt Ticket, or any other person, in respect of:
 - (i) any negligence, omission, delay or failure whatsoever on the part of any person in the carrying out or performance of any duty, function or discretion conferred or contemplated by the Rules in or about the conduct of the Game of Keno; and
 - (ii) without prejudice to the generality of Rule 25(d)(i) hereof, any negligence, omission, delay or failure in relation to:

- (A) the payment of prizes;
 - (B) the processing and issue of a Receipt Ticket following acceptance of an Entry Form, Replay Verbal Entry instructions or Entry by way of Self Service Terminal;
 - (C) the processing of a prize winning Receipt Ticket or the redeeming of a Change Receipt;
 - (D) the inclusion of an Entry in a particular Game of Keno received by way of an Entry Form, Replay, Verbal Entry instructions or Entry by way of Self Service Terminal.
- (e) No Venue will have any responsibility or liability to a Subscriber or to any other person by reason of the loss or destruction for any reason or from any cause of a Change Receipt, or a Receipt Ticket.
- (f) No Venue and no employee of a Venue will have any liability or responsibility to a Subscriber for or in respect of:
- (i) any negligence, omission, delay or failure whatsoever on the part of any person in the carrying out or performance of any duty, function or discretion conferred or contemplated by the Rules in or about the conduct of any Game of Keno; and
 - (ii) without prejudice to the generality of Rule 25(f)(i) hereof, any negligence, omission, delay or failure in relation to:
 - (A) the payment of payouts;
 - (B) the processing and issue of a Receipt Ticket following acceptance of an Entry Form, Replay, Verbal Entry instructions or Entry by way of Self Service Terminal;
 - (C) the processing of a prize winning Receipt Ticket or the redeeming of a Change Receipt;
 - (D) the inclusion of an Entry in any particular Game of Keno received by way of an Entry Form, Replay, Verbal Entry instructions or Entry by way of Self Service Terminal.
- (g) The Licensee and every Venue, and each employee of the Licensee or a Venue, will have no liability or responsibility to a Subscriber or any person for or in respect of any failure, disruption or malfunction of equipment used in the conduct of Games of Keno whether at the Central Site or at the Premises of a Venue or any other location, electrical power, telecommunications links or storage media at the Central Site.
- (h) The Licensee and every Venue, and each employee of the Licensee or a Venue, will have no liability or responsibility for any consequence of interference with or interruption to any Game of Keno due to fire, storm, flood, riot, civil commotion, strike, failure or disruption of electrical power supply or telecommunications or other cause not within the reasonable control of such person.
- (i) The State of Victoria, the Crown in right of that State, the Government of that State, the Minister, an Inspector, their successors and the employees and agents and every one of them will have as ample protection from liability in respect of their acts and omissions (whether arising from, or contributed to, by negligence or otherwise) and the acts, omissions and contingencies the subject of Rules 25(a) to 25(i) inclusive as those protected by the said Rule.

26. Disqualifications

- (a) Notwithstanding that a Receipt Ticket or Change Receipt may have been issued, Entry in the Game of Keno may be disqualified and no claim will be entered in respect of it if the Licensee is of the opinion that it should be disqualified.

- (b) The reasons for disqualification by the Licensee may include but are not limited to:
 - (i) tender of insufficient Subscription or if the form of Subscription is not acceptable;
 - (ii) the Subscriber has defaulted in payment of any previous fee;
 - (iii) reasonable suspicion of fraud or attempted fraud (whether computer related or otherwise);
 - (iv) a Receipt Ticket or Change Receipt failing any security tests conducted by the Licensee;
 - (v) reasonable suspicion of unauthorised use of a Terminal;
 - (vi) reasonable suspicion that the Subscriber is ineligible to enter a game under Rule 6 or Rule 9(a);
or
 - (vii) any other breach of the Rules which in the opinion of the Licensee justifies disqualification.
- (c) An Entry which has been disqualified in accordance with this Rule 26 may, in the absolute discretion of the Licensee, be reinstated.
- (d) Without limiting the operation of Rule 25, the liability of the Licensee to a Subscriber who has an Entry disqualified and reinstated under this Rule 26 will be limited to the amount of any prize won by that reinstated Entry.

27. Amendment

- (a) These Rules may only be amended, added to or repealed, in whole or in part, at any time by the Licensee.
- (b) Any amendment, addition or repeal will be effective on the date on which it is published in the Victorian Government Gazette, or such later date as is specified in the Victorian Government Gazette.
- (c) The Licensee will have no responsibility to a Subscriber or any person for or in respect of any change to the Rules.

Schedules of Prizes

Keno Classic

The following Schedule of Prizes applies to all Games of Keno Classic, and is used to determine Keno Bonus where it is played in conjunction with Keno Classic. Prizes are based on a Subscription of \$1:

Schedule 1

Number of Spots Matched	Number of Spots Selected				
	1	2	3	4	5
0					
1	3				
2		12	1	1	
3			44	4	2
4				120	14
5					640

Number of Spots Matched	Number of Spots Selected				
	6	7	8	9	10
0					
3	1	1			
4	5	3	2	1	1
5	80	12	7	5	2
6	1,800	125	60	20	6
7		\$5,000 plus Jackpot Growth	675	210	50
8			\$25,000 plus Jackpot Growth	2,500	580
9				\$100,000 plus Jackpot Growth	10,000
10					\$250,000 plus Jackpot Fill of \$750,000 plus Jackpot Growth

Number of Spots Matched	Number of Spots selected		
	15	20	40
0		100	250,000
1		10	25,000
2		2	2,200
3			200
4			35
5	1		7
6	2		2
7	4		1
8	20	2	
9	50	7	
10	250	20	
11	2,000	100	
12	12,000	450	
13	50,000	1,200	1
14	100,000	5,000	2
15	250,000	10,000	7
16		15,000	35
17		25,000	200
18		50,000	2,200
19		100,000	25,000
20		250,000	250,000

Schedule 2

Number of Spots Matched	Number of Spots Selected				
	1	2	3	4	5
0					
1	3				
2		12	1	1	
3			44	3	2
4				130	10
5					700

Number of Spots Matched	Number of Spots Selected				
	6	7	8	9	10
0					
3	1	1			
4	5	3	2	1	1
5	50	10	5	5	2
6	2,400	100	50	20	5
7		\$5,500 plus Jackpot Growth	500	100	20
8			\$40,000 plus Jackpot Growth	2,000	400
9				\$150,000 plus Jackpot Growth	10,000
10					\$250,000 plus Jackpot Fill of \$1,250,000 plus Jackpot Growth

Number of Spots Matched	Number of Spots selected		
	15	20	40
0		100	250,000
1		10	25,000
2		2	2,500
3			250
4			30
5	1		5
6	2		2
7	4		1

8	20	2	
9	50	7	
10	200	20	
11	1,500	80	
12	15,000	400	
13	60,000	1,500	1
14	100,000	5,000	2
15	250,000	10,000	5
16		15,000	30
17		30,000	250
18		60,000	2,500
19		120,000	25,000
20		250,000	250,000

Schedule 3

Number of Spots Matched	Number of Spots Selected				
	1	2	3	4	5
0					
1	3				
2		12	1	1	
3			44	3	2
4				130	10
5					700

Number of Spots Matched	Number of Spots Selected				
	6	7	8	9	10
0					
3	1	1			
4	5	3	2	1	1
5	50	10	5	5	2
6	2,400	100	50	20	4
7		\$5,500 plus Jackpot Growth	500	100	10
8			\$40,000 plus Jackpot Growth	2,000	300
9				\$150,000 plus Jackpot Growth	7,500

10					\$250,000 plus Jackpot Fill of \$1,750,000 plus Jackpot Growth
----	--	--	--	--	---

Number of Spots Matched	Number of Spots selected		
	15	20	40
0		100	250,000
1		10	25,000
2		2	2,500
3			250
4			30
5	1		5
6	2		2
7	4		1
8	20	2	
9	50	7	
10	200	20	
11	1,500	80	
12	15,000	400	
13	60,000	1,500	1
14	100,000	5,000	2
15	250,000	10,000	5
16		15,000	30
17		30,000	250
18		60,000	2,500
19		120,000	25,000
20		250,000	250,000

The Licensee will display in the Venues, on the Self Service Terminals and on its website (www.playkeno.com.au) the Schedule (of Schedules 1, 2 and 3 above) that is current at any given time.

Keno Bonus

Listed below are the Keno Bonus Multipliers assigned to the addition of the 20 drawn numbers in the Keno Classic draw:

Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier
210	4	256	3	302	3	348	1
211	1	257	5	303	1	349	5
212	1	258	1	304	1	350	1
213	1	259	3	305	3	351	3
214	1	260	1	306	3	352	1
215	2	261	1	307	1	353	1
216	1	262	3	308	1	354	4
217	3	263	1	309	3	355	1
218	2	264	1	310	3	356	1
219	1	265	5	311	1	357	3
220	5	266	1	312	3	358	1
221	2	267	3	313	1	359	1
222	1	268	10	314	3	360	2
223	1	269	1	315	1	361	3
224	10	270	2	316	1	362	2
225	1	271	1	317	2	363	3
226	1	272	3	318	1	364	3
227	3	273	1	319	3	365	2
228	1	274	5	320	2	366	5
229	1	275	3	321	1	367	1
230	2	276	1	322	1	368	3
231	1	277	2	323	3	369	3
232	3	278	1	324	1	370	1
233	1	279	3	325	5	371	3
234	2	280	1	326	1	372	2
235	1	281	1	327	2	373	1
236	5	282	3	328	1	374	2
237	1	283	1	329	3	375	1
238	3	284	3	330	1	376	4
239	1	285	1	331	10	377	2
240	4	286	3	332	1	378	1
241	1	287	1	333	2	379	2
242	1	288	1	334	1	380	1
243	3	289	3	335	1	381	2
244	1	290	1	336	3	382	1
245	1	291	1	337	1	383	2
246	10	292	3	338	1	384	3
247	1	293	1	339	3	385	1
248	2	294	3	340	4	386	2
249	1	295	1	341	3	387	5
250	3	296	1	342	1	388	2
251	1	297	3	343	4	389	1
252	1	298	1	344	1	390	1
253	3	299	3	345	1	391	3
254	1	300	1	346	3	392	2
255	1	301	1	347	3	393	1

Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier
394	5	441	3	488	1	535	3
395	1	442	1	489	1	536	1
396	3	443	2	490	1	537	1
397	1	444	1	491	1	538	1
398	2	445	1	492	2	539	3
399	5	446	3	493	3	540	1
400	4	447	1	494	1	541	1
401	5	448	3	495	3	542	2
402	3	449	2	496	1	543	1
403	5	450	1	497	3	544	3
404	2	451	3	498	1	545	1
405	5	452	1	499	1	546	1
406	2	453	2	500	3	547	1
407	1	454	1	501	1	548	3
408	3	455	3	502	3	549	1
409	3	456	1	503	1	550	3
410	3	457	5	504	3	551	3
411	1	458	1	505	1	552	1
412	1	459	3	506	3	553	3
413	5	460	5	507	1	554	1
414	2	461	2	508	2	555	1
415	10	462	1	509	3	556	1
416	1	463	3	510	2	557	1
417	3	464	1	511	1	558	2
418	5	465	3	512	3	559	1
419	5	466	2	513	2	560	3
420	2	467	1	514	5	561	1
421	3	468	3	515	3	562	1
422	1	469	1	516	1	563	3
423	4	470	3	517	3	564	1
424	1	471	1	518	3	565	3
425	2	472	1	519	1	566	1
426	1	473	2	520	3	567	2
427	2	474	1	521	1	568	1
428	1	475	3	522	3	569	3
429	2	476	3	523	1	570	1
430	1	477	1	524	3	571	2
431	5	478	3	525	1	572	3
432	3	479	1	526	3	573	1
433	1	480	3	527	2	574	3
434	1	481	1	528	1	575	1
435	3	482	1	529	3	576	3
436	2	483	1	530	1	577	1
437	1	484	1	531	2	578	3
438	3	485	3	532	1	579	1
439	3	486	1	533	3	580	2
440	1	487	2	534	1	581	1

Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier
582	3	627	3	672	2	717	1
583	1	628	1	673	1	718	1
584	1	629	3	674	1	719	1
585	2	630	1	675	3	720	3
586	3	631	3	676	1	721	1
587	1	632	1	677	1	722	1
588	2	633	1	678	1	723	1
589	1	634	2	679	3	724	2
590	3	635	1	680	2	725	1
591	1	636	5	681	1	726	3
592	3	637	3	682	1	727	1
593	1	638	3	683	2	728	1
594	3	639	3	684	10	729	3
595	1	640	1	685	2	730	1
596	2	641	2	686	1	731	2
597	3	642	1	687	2	732	1
598	1	643	1	688	5	733	1
599	4	644	2	689	3	734	3
600	1	645	1	690	2	735	2
601	2	646	3	691	1	736	1
602	3	647	1	692	1	737	1
603	10	648	3	693	1	738	2
604	2	649	1	694	1	739	3
605	3	650	3	695	1	740	3
606	3	651	1	696	2	741	1
607	1	652	3	697	1	742	2
608	3	653	1	698	1	743	1
609	1	654	3	699	5	744	3
610	2	655	1	700	3	745	3
611	1	656	1	701	2	746	1
612	3	657	1	702	3	747	1
613	1	658	1	703	2	748	3
614	3	659	2	704	3	749	2
615	1	660	2	705	5	750	3
616	1	661	2	706	1	751	1
617	3	662	3	707	3	752	2
618	1	663	2	708	1	753	3
619	3	664	1	709	1	754	5
620	1	665	3	710	1	755	2
621	5	666	1	711	1	756	2
622	4	667	3	712	1	757	3
623	1	668	2	713	1	758	4
624	3	669	1	714	2	759	1
625	3	670	3	715	1	760	2
626	1	671	1	716	3	761	3

Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier
762	1	809	3	856	2	903	1
763	3	810	2	857	3	904	3
764	2	811	3	858	1	905	1
765	1	812	1	859	3	906	2
766	2	813	1	860	2	907	1
767	1	814	2	861	1	908	1
768	1	815	1	862	4	909	1
769	4	816	3	863	3	910	1
770	3	817	2	864	2	911	1
771	2	818	1	865	2	912	1
772	4	819	2	866	5	913	3
773	1	820	1	867	3	914	1
774	3	821	3	868	2	915	5
775	2	822	2	869	1	916	3
776	2	823	1	870	3	917	2
777	2	824	3	871	2	918	3
778	1	825	2	872	3	919	2
779	3	826	3	873	1	920	3
780	2	827	1	874	1	921	5
781	2	828	1	875	3	922	1
782	4	829	3	876	3	923	1
783	1	830	4	877	1	924	2
784	2	831	1	878	2	925	1
785	1	832	1	879	1	926	1
786	1	833	3	880	3	927	1
787	3	834	1	881	3	928	1
788	1	835	1	882	2	929	1
789	1	836	2	883	1	930	2
790	4	837	1	884	1	931	3
791	3	838	4	885	2	932	5
792	1	839	2	886	3	933	2
793	1	840	2	887	1	934	1
794	3	841	3	888	1	935	2
795	2	842	1	889	2	936	10
796	3	843	2	890	1	937	2
797	1	844	2	891	3	938	1
798	2	845	2	892	1	939	1
799	3	846	3	893	1	940	2
800	1	847	1	894	3	941	3
801	2	848	4	895	1	942	1
802	1	849	2	896	2	943	1
803	2	850	3	897	1	944	1
804	3	851	4	898	1	945	3
805	1	852	1	899	1	946	1
806	2	853	1	900	3	947	1
807	1	854	2	901	1	948	2
808	1	855	1	902	1	949	1

Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier
950	3	997	1	1,044	3	1,091	3
951	1	998	4	1,045	1	1,092	1
952	2	999	5	1,046	3	1,093	2
953	3	1,000	1	1,047	1	1,094	3
954	1	1,001	3	1,048	3	1,095	1
955	3	1,002	1	1,049	2	1,096	3
956	1	1,003	3	1,050	1	1,097	1
957	2	1,004	1	1,051	3	1,098	3
958	3	1,005	1	1,052	1	1,099	1
959	2	1,006	3	1,053	2	1,100	3
960	2	1,007	1	1,054	1	1,101	1
961	2	1,008	3	1,055	3	1,102	3
962	1	1,009	1	1,056	1	1,103	3
963	1	1,010	2	1,057	3	1,104	1
964	1	1,011	1	1,058	1	1,105	3
965	1	1,012	3	1,059	1	1,106	5
966	3	1,013	1	1,060	3	1,107	2
967	1	1,014	3	1,061	1	1,108	3
968	3	1,015	3	1,062	2	1,109	1
969	1	1,016	2	1,063	1	1,110	2
970	3	1,017	10	1,064	1	1,111	3
971	1	1,018	3	1,065	1	1,112	2
972	3	1,019	2	1,066	1	1,113	1
973	1	1,020	1	1,067	3	1,114	3
974	3	1,021	4	1,068	1	1,115	1
975	1	1,022	1	1,069	3	1,116	3
976	2	1,023	3	1,070	3	1,117	1
977	1	1,024	2	1,071	1	1,118	3
978	1	1,025	1	1,072	3	1,119	1
979	2	1,026	3	1,073	1	1,120	3
980	1	1,027	1	1,074	1	1,121	1
981	3	1,028	3	1,075	1	1,122	1
982	3	1,029	1	1,076	3	1,123	3
983	3	1,030	3	1,077	1	1,124	1
984	5	1,031	1	1,078	2	1,125	3
985	1	1,032	2	1,079	1	1,126	1
986	2	1,033	1	1,080	1	1,127	3
987	1	1,034	3	1,081	3	1,128	2
988	1	1,035	2	1,082	1	1,129	1
989	3	1,036	1	1,083	1	1,130	1
990	1	1,037	1	1,084	1	1,131	1
991	3	1,038	3	1,085	3	1,132	1
992	1	1,039	1	1,086	1	1,133	2
993	3	1,040	2	1,087	3	1,134	1
994	1	1,041	1	1,088	1	1,135	3
995	3	1,042	3	1,089	2	1,136	1
996	3	1,043	1	1,090	1	1,137	1

Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier
1,138	1	1,188	3	1,238	1	1,288	1
1,139	1	1,189	5	1,239	2	1,289	10
1,140	3	1,190	1	1,240	1	1,290	1
1,141	1	1,191	2	1,241	2	1,291	3
1,142	3	1,192	1	1,242	1	1,292	1
1,143	1	1,193	2	1,243	2	1,293	2
1,144	3	1,194	1	1,244	4	1,294	1
1,145	3	1,195	2	1,245	1	1,295	5
1,146	1	1,196	1	1,246	2	1,296	1
1,147	2	1,197	4	1,247	1	1,297	3
1,148	1	1,198	1	1,248	2	1,298	1
1,149	1	1,199	3	1,249	3	1,299	1
1,150	3	1,200	2	1,250	1	1,300	2
1,151	1	1,201	5	1,251	3	1,301	3
1,152	3	1,202	5	1,252	3	1,302	1
1,153	1	1,203	3	1,253	1	1,303	2
1,154	2	1,204	1	1,254	5	1,304	1
1,155	3	1,205	10	1,255	2	1,305	1
1,156	1	1,206	2	1,256	3	1,306	3
1,157	3	1,207	5	1,257	3	1,307	1
1,158	1	1,208	1	1,258	2	1,308	3
1,159	2	1,209	1	1,259	3	1,309	1
1,160	5	1,210	3	1,260	2	1,310	3
1,161	3	1,211	3	1,261	1	1,311	3
1,162	1	1,212	3	1,262	1	1,312	1
1,163	5	1,213	1	1,263	3	1,313	1
1,164	1	1,214	2	1,264	1	1,314	3
1,165	3	1,215	5	1,265	1	1,315	3
1,166	1	1,216	2	1,266	4	1,316	1
1,167	2	1,217	5	1,267	1	1,317	1
1,168	1	1,218	3	1,268	1	1,318	3
1,169	3	1,219	5	1,269	3	1,319	1
1,170	1	1,220	4	1,270	1	1,320	1
1,171	2	1,221	5	1,271	5	1,321	3
1,172	3	1,222	2	1,272	1	1,322	1
1,173	1	1,223	1	1,273	3	1,323	3
1,174	3	1,224	3	1,274	3	1,324	1
1,175	1	1,225	1	1,275	1	1,325	1
1,176	1	1,226	5	1,276	1	1,326	3
1,177	2	1,227	1	1,277	4	1,327	1
1,178	1	1,228	2	1,278	1	1,328	3
1,179	3	1,229	3	1,279	3	1,329	1
1,180	1	1,230	1	1,280	4	1,330	1
1,181	3	1,231	1	1,281	3	1,331	3
1,182	3	1,232	2	1,282	1	1,332	1
1,183	1	1,233	5	1,283	1	1,333	1
1,184	2	1,234	2	1,284	3	1,334	3
1,185	3	1,235	1	1,285	1	1,335	1
1,186	1	1,236	3	1,286	1	1,336	3
1,187	1	1,237	2	1,287	2	1,337	1

Addition of 20 drawn numbers	Multiplier	Addition of 20 drawn numbers	Multiplier
1,338	3	1,388	3
1,339	1	1,389	1
1,340	1	1,390	2
1,341	3	1,391	1
1,342	1	1,392	1
1,343	2	1,393	3
1,344	1	1,394	1
1,345	3	1,395	1
1,346	5	1,396	10
1,347	1	1,397	1
1,348	3	1,398	1
1,349	1	1,399	2
1,350	2	1,400	5
1,351	1	1,401	1
1,352	10	1,402	2
1,353	3	1,403	3
1,354	1	1,404	1
1,355	5	1,405	2
1,356	1	1,406	1
1,357	1	1,407	1
1,358	3	1,408	1
1,359	1	1,409	1
1,360	1	1,410	4
1,361	3		
1,362	1		
1,363	5		
1,364	3		
1,365	1		
1,366	1		
1,367	3		
1,368	1		
1,369	1		
1,370	3		
1,371	1		
1,372	2		
1,373	1		
1,374	10		
1,375	1		
1,376	1		
1,377	3		
1,378	1		
1,379	1		
1,380	4		
1,381	1		
1,382	3		
1,383	1		
1,384	5		
1,385	1		
1,386	2		
1,387	1		

Keno Bonus Jackpot

The following Schedule of Prizes applies to Keno Bonus Jackpot Prizes when played in conjunction with games of Keno Classic. Prizes are based on a Subscription of \$1:

Schedule 1

Number of Spots Matched	Number of Spots Selected			
	7	8	9	10
7	7,000			
8		38,000		
9			180,000	
10				2,900,000

Schedule 2

Number of Spots Matched	Number of Spots Selected			
	7	8	9	10
7	8,000			
8		44,000		
9			260,000	
10				4,000,000

Schedule 3

Number of Spots Matched	Number of Spots Selected			
	7	8	9	10
7	8,000			
8		44,000		
9			260,000	
10				4,900,000

The Licensee will display in the Venues, on the Self Service Terminals and on its website (www.playkeno.com.au) the Schedule (of Schedules 1, 2 and 3 above) that is current at any given time.

Heads or Tails?

The following Schedule of Prizes applies only to games of Heads or Tails?, Prizes are based on a Subscription of \$1:

Selections	Result	Heads or Tails? Prize
Heads	Heads	2
Tails	Tails	2
Evens	Evens	4

